

Agenda

1. Counting formulas for complete graphs
2. Working with factorials
3. Counting spanning trees in networks
4. Kruskal's algorithm

Note: Graph coloring (the “Mini-Excursion”) will **not** be on Monday's test.

1. Formulas for Complete Graphs

In the complete graph K_N :

- ▶ Number of edges in the whole graph: $N(N - 1)/2$
- ▶ Number of edges in a spanning tree: $N - 1$
- ▶ Number of Hamilton circuits: $(N - 1)!$
- ▶ Number of spanning trees: N^{N-2} (Cayley's formula)

1. Formulas for Complete Graphs

Number of edges in $K_N = N(N - 1)/2$.

- ▶ This is the same as the formula for the number of pairwise comparisons among N candidates.

1. Formulas for Complete Graphs

Number of edges in a spanning tree of $K_N = N - 1$

- ▶ This is because in **any** connected graph with N vertices, a spanning tree must have exactly $N - 1$ edges.

1. Formulas for Complete Graphs

Number of Hamilton circuits in $K_N = (N - 1)!$

- ▶ After choosing the reference vertex, there are $N - 1$ possibilities for the second vertex, $N - 2$ possibilities for the third vertex, \dots , 2 possibilities for the second-to-last vertex, 1 possibility for the last vertex.
- ▶ Multiplying all these numbers together gives $(N - 1)(N - 2) \cdots (2)(1) = (N - 1)!$

1. Formulas for Complete Graphs

Number of spanning trees in $K_N = N^{N-2}$.

- ▶ We worked several examples out in class:

K_1 : 1 spanning tree ($= 1^{-1}$)

K_2 : 1 spanning tree ($= 2^0$)

K_3 : 3 spanning trees ($= 3^1$)

K_4 : 16 spanning trees ($= 4^2$)

K_5 : 125 spanning trees ($= 5^3$)

...

K_N : N^{N-2} spanning trees

2. Factorials

$$1! = 1 = \mathbf{1}$$

$$2! = 1 \times 2 = \mathbf{2}$$

$$3! = 1 \times 2 \times 3 = \mathbf{6}$$

$$4! = 1 \times 2 \times 3 \times 4 = \mathbf{24}$$

$$5! = 1 \times 2 \times 3 \times 4 \times 5 = \mathbf{120}$$

⋮

$$\begin{aligned} 12! &= 1 \times 2 \times 3 \times 4 \times 5 \times 6 \times 7 \times 8 \times 9 \times 10 \times 11 \times 12 \\ &= \mathbf{479001600} \end{aligned}$$

$$\begin{aligned} 13! &= 1 \times 2 \times 3 \times 4 \times 5 \times 6 \times 7 \times 8 \times 9 \times 10 \times 11 \times 12 \times 13 \\ &= \mathbf{6227020800} \end{aligned}$$

2. Factorials

70! =

11978571669969891796072783721689098736458938142546
425857555362864628009582789845319680000000000000000

This is too many digits for most calculators.

Even if your calculator could count this high, it would probably display it as something like

1.1978571669E100.

2. Factorials

Problem #1: Simplify $4!/3!$ without using a calculator.

Problem #2: Simplify $13!/12!$ without using a calculator.



2. Factorials

Problem #1: Simplify $4!/3!$ without using a calculator.

$$3! = 1 \times 2 \times 3 = 6$$

$$4! = 1 \times 2 \times 3 \times 4 = 24$$

$$4!/3! = 24/6 = 4$$

But also,

$$\frac{4!}{3!} = \frac{1 \times 2 \times 3 \times 4}{1 \times 2 \times 3} = 4.$$

2. Factorials

Similarly,

$$\frac{13!}{12!} = 6227020800/479001600 \quad (\text{yuck})$$

$$= \frac{1 \times 2 \times 3 \times 4 \times 5 \times 6 \times 7 \times 8 \times 9 \times 10 \times 11 \times 12 \times 13}{1 \times 2 \times 3 \times 4 \times 5 \times 6 \times 7 \times 8 \times 9 \times 10 \times 11 \times 12}$$

$$= 13.$$

In general,

$$\frac{N!}{(N-1)!} = N.$$

2. Factorials

Similarly,

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$$= 13.$$

In general,

$$\frac{N!}{(N-1)!} = N.$$

2. Factorials

Sample problems:

$$\frac{6!}{5!} = \square$$

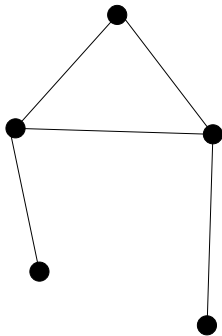
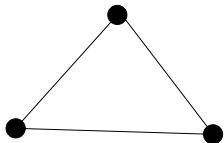
$$\frac{100!}{98!} = \square$$

$$\frac{16!}{15!} = \square$$

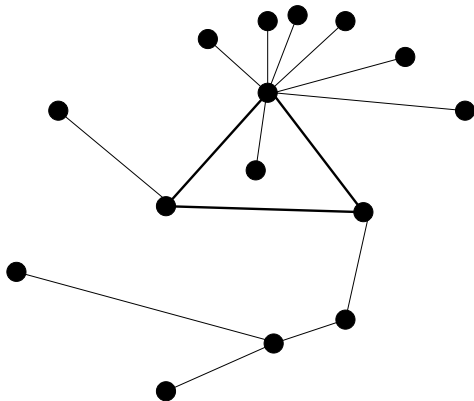
$$\frac{71!}{70!} = \square$$

$$\frac{18!}{17!} - \frac{16!}{15!} - \frac{14!}{13!} + \frac{12!}{11!} = \square$$

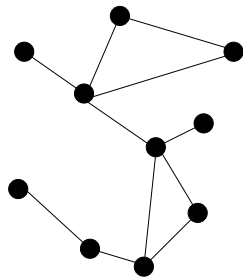
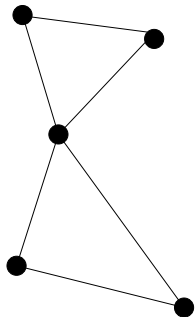
3. Counting Spanning Trees in Networks



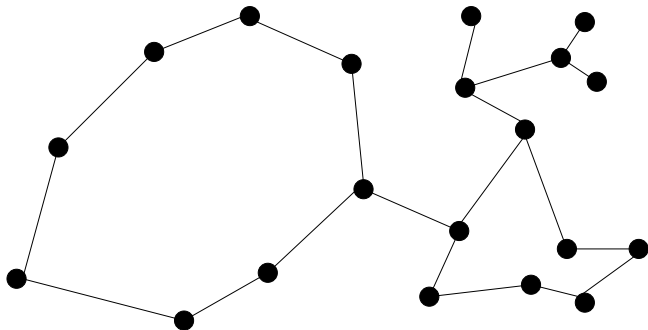
3. Counting Spanning Trees in Networks



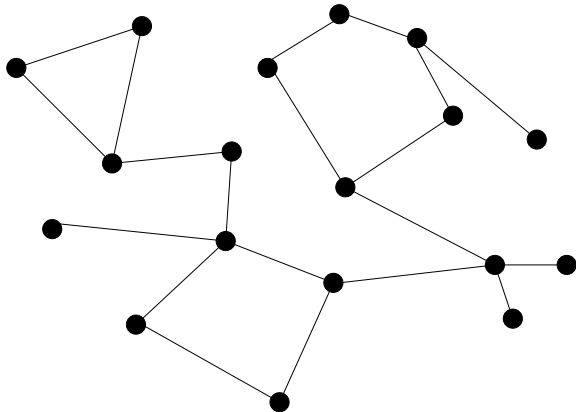
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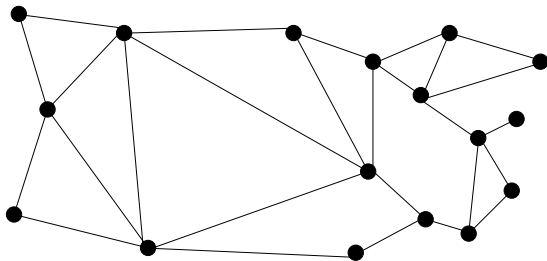
Summary: If a network consists of a bunch of **circuits** attached to each other by **bridges**,

then the **number of spanning trees** is the **product of the lengths of the circuits**.

The other kind of network for which we can easily count trees is a **complete graph K_N** , where there are **N^{N-2}** spanning trees. T

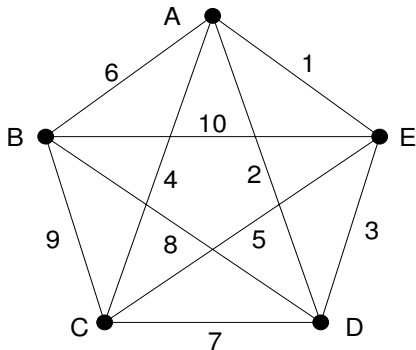
3. Counting Spanning Trees in Networks

Many networks are not of this form — the circuits might overlap.



Here, it is very hard to count the spanning trees.

4. Kruskal's Algorithm



Weights of edges

	A	B	C	D	E
A		6	4	2	1
B	6		9	8	10
C	4	9		7	5
D	2	8	7		3
E	1	10	5	3	